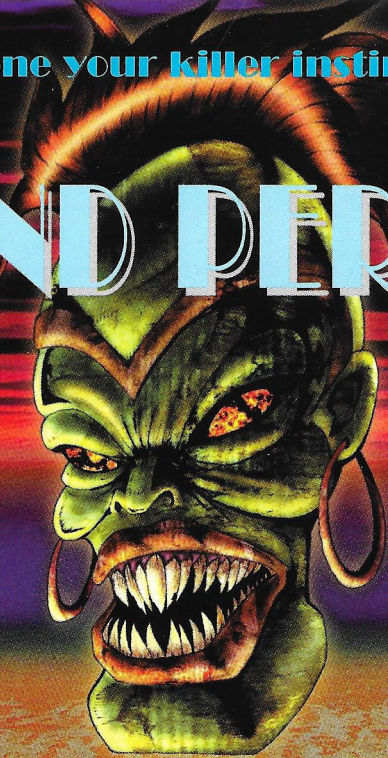


It's time to hone your killer instincts ...

ISLAND PERIL



Atlantean
Interactive Games

Cover Art - KANE ROBERTS

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IF YOU REQUIRE TECHNICAL ASSISTANCE

If you are having problems running ISLAND PERIL and require further assistance call: ATLANTIAN INTERACTIVE SOFTWARE's Technical Support at 800.822.8339.

INSTALLATION

1. Place the CD in your drive.
2. At the prompt type the letter of the drive followed by a colon and press the ENTER key.
3. Type INSTALL and press the ENTER key.
4. Follow the instructions in the Installation Program.
5. To start ISLAND PERIL, go to the installed directory, type ISLAND and press the ENTER key.

ISLAND PERIL OBJECTIVES

Welcome to Lorgina Island, current stronghold of the Evil Boss and his crew of henchmen. Your objective is to find your way around within the locales and shoot your way through the evil madmen to rescue the kidnapped "Sweet Cheeks."

But beware, there is danger everywhere in ISLAND PERIL.

The game play of ISLAND PERIL is straight forward. To successfully complete all the locales and rack up the scores, you will need to hone your killer instincts and stimulate your brain.

ISLAND PERIL MENUS

If you are in a game, you can bring up the MENU at any time by pressing the ESC key. Here you can Quit to DOS, go to OPTIONS Menu, Load, Save or start New Game. To exit the MENU press the ESC key.

The OPTIONS menu consists of slider bars and switches which allow you to adjust different aspects of the software or hardware functionality.



CONTROLLING THE ACTION

All of the play commands are simple and become intuitive rapidly. You can use either your keyboard, mouse or a combination of both. At first you may find that you bump into walls, get caught in corners and generally get beaten up a lot. But, once you've got the motion mastered, everything else is smooth and easy.

- WALKING:** Use the up and down arrow keys to walk forward and backward, or just use the mouse.
- TURNING:** Use the left and right arrow keys to turn you left and right, or just use the mouse.
- RUNNING:** Hold down the right SHIFT key and use arrow key to speed up, or use with mouse.
- SLIDING:** Hold down the right ALT key and use arrow key to slide, or use with mouse.
- JUMPING:** Press the left SHIFT key.

GETTING STUFF: Move forward over an object and you have it.
DOORS, SWITCHES & ELEVATORS: Stand directly in front and press the SPACEBAR.
LOCKED DOORS: Throw switches, or find the appropriate color-coded key and use to enter.
SECRET ACCESS: Look for strange color wall sections. Stand directly in front and press the SPACEBAR.
ELEVATOR PLATFORMS: Step on platform and it will automatically raise or lower you to your destination.

IS THERE DEATH?

When you die, you will automatically restart the local at the beginning with a fully loaded pistol. There is no limit.

COMMANDS AND SHORTCUTS

ESC = menu	F11 = brightness bevel	Q = Quit
TAB = map	F12 = pause on/off	
K = keyboard only	M = mouse on (with keyboard)	

SCREEN SIZE: 0 = normal screen, + or - = increase or decrease
VIEW KEYS: PAGE UP/DOWN = look up/down HOME = center view Left ALT = panning, with mouse

MOVEMENT KEYS: ARROWS, Right MOUSE = move Right ALT = slide left or right
 Right CTRL, left MOUSE = fire Left CTRL = crouch
 Left SHIFT = jump Right SHIFT = run, with arrows or mouse

WEAPONS: 1 = pistol 2 = shotgun 3 = machine gun 4 = flame thrower
 5 = bazooka 6 = water rifle 7 = lube tube 8 = mambo grande

COMMANDS WITHIN MENUS: ESC = back up or back to game Up/DOWN ARROWS = select menu item
 Left/Right ARROWS = move sliders or change options ENTER = toggles options

KIOSK COMMAND KEYS: SPACE = access 1,2,3,4,5 = buy ammo ESC = back to game
MAP COMMAND KEYS: + OR - = zoom in/out ARROWS = scroll TAB or ESC = back to game

Even if you believe you're a macho man, you may find in ISLAND PERIL that you are a wimp. You will need to keep an eye on your **HEALTH** and **ARMOR**, or you may end up flatter than a pancake and out of the hunt.



HEALTH

Health elixer, vitamins, first aid kits, square meals and barbells should be collected to maintain and increase your health.



BACKPACK

Picking up this will allow you to carry double the ammo load.



ARMOR

Sun glasses, gas masks, tacky vests, overcoats, and rain gear should be collected to maintain and increase your armor level.



MONEY BAG & COINS

Should always be collected because if you are lucky enough to find a KIOSK you will be able to purchase additional ammo.

WEAPONS

AMMO

COMMENTS



PISTOL

ALWAYS LOADED

Fires rapidly, unending ammo, not very effective.



SHOTGUN



Good close-in, lots of stopping power.



FLAME
THROWER



Very effective, limited range.



BAZOOKA



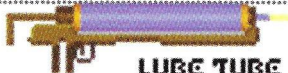
Swift, explosive. Don't stand too close.



MACHINE
GUN



Rapid fire, uses ammo fast. Real effective.



LUBE TUBE



Slippery stuff, great for slowing down the baddies.



WATER RIFLE

ANY WATER SOURCE

Most effective against fire shooting enemies.



MAMBO GRANDE



Great for whatever and whoever is after you. Not easily controlled.