

emaker -- Inside Trader Event Generator

Before using emaker, be sure to read Section 6 of the Inside Trader User's Manual, Customizing the Game. This program is used to create events for Inside Trader that be added to the events.dat file (Section 6.2, The Wire Service Event Database). Before the events can be entered, you must specify a file name and a starting event number.

The file name specified should be that of a temporary file that will later be appended to events.dat using either an ASCII text editor or the DOS COPY command. For example, if the file name specified is "temp.dat", the following DOS commands could be used to integrate the new events into Inside Trader:

```
COPY EVENTS.DAT+TEMP.DAT NEW.DAT
RENAME EVENTS.DAT OLD.DAT
RENAME NEW.DAT EVENTS.DAT
```

When appending files, be sure that there are no extraneous blank lines between the old events and the new events.

The starting event number cannot be that of an existing event. To avoid such a conflict, it is suggested that you start your custom events at event number 3000. It is not necessary for the event numbers to be contiguous.

After entering the file name and starting event number, you can begin entering the fields of your custom events as specified in Section 6.2. You can exit emaker by pressing ENTER in response to first field prompt.