████████████ B A T T L E S H I P S ███████████
Upon running battleships you will be asked to enter the
two players names, and select sound on/off. Then each
player must turn away while the other places their ships.
Ships may only be placed horizontally, and the user must
be careful not to block their cursor in the top corner.
When the ships have been placed then you will be
presented with the game screen. Here the two players must
take turns at bombing squares. The winner is the person
who sinks his opponents ships first.
KEYS : Cursor keys & Enter.

███████████████ C B G T R O N ████████████████
In this two player game each player must try to block
their opponent off whilst avoiding being blocked off
themselves. The game has many features including
variable speed, sound on/off and variable playing
screen designs.
KEYS : User definable.

██████████████████ G O B B L E R ██████████████████
Finish 10 levels of mazes by eating all the points whilst
avoiding being captured by the ghosts.
KEYS : User definable.

████████████████ B R E A K O U T ████████████████
Test your skills and reactions by knocking all the bricks
from the walls. On some levels use of the random change
key can help get at blocks, and out of traps.
KEYS : O/P - Left/Right , Q/W - Turbo Left/Turbo Right.
        Space - Random Change.

██████████ L U C K Y   S T R E A K ██████████
Have a day at the races, try to beat the computer at
Blackjack or test your luck on the fruit machine. In
this program you have three different gambling games
in one program.
KEYS : Shown in program.

██████████████ P E T R I S ███████████████
The classic Russian strategy game. Four levels of
frustratingly addictive play. Further instructions
are available from within the game.
KEYS : Shown in program.

████████ P L A T F O R M   H E E L S ████████
Guide your character Heels the robot through the 5
room levels in this platform game. You must avoid
contact with the alien creatures, and be careful
not to fall down holes. To progress to the next
level you must collect the three stars on screen.
KEYS : O/P - Left/Right , Space - Jump , 1 - Pause

██████   INTERGALACTIC BAR MANS PUB CRAWL   ██████
IBMPC is an adventure game. When loaded you will see
a title screen followed by the main game screen. In
the centre of the screen is a map of the level which
is drawn as you progress. Shown to the left are any
objects you are carrying, and to the right a compass
to help you keep your bearings, and a more detailed
map of the room you are currently in. At the bottom
of the screen are location and room descriptions and
any objects you can see. Below these are the command
prompt, and to the left your score out of a total of
110 available.
You are a bar man on an intergalactic cruiser,
however you wake up one morning to find the ship
deserted. You must try to escape from the ship
alive.
To perform any action you must tell the computer by
typing one/two word commands. To move about the
commands North, South, East & West are used. Below
is a list of commands which may be used, along with
any abbreviations relevant.

North   - N
South   - S
East   - E
West   - W
Examine - Exam
Take   - Get
Quit
Drop
Use
Eat
Press

The exception to the one/two word command rule is when
you wish to perform an action on an object. Any objects
must be given their full name e.g EXAMINE GOLD KEY

If you come to a room and the exit is blocked by a +
then this indicates that there is a locked door there.