

## Instructions courtesy of Shareware To Go:

### Required Equipment

IBM PC, PC/XT, PC/AT, PS/2, or fully compatible computer with a minimum of 512K RAM, Color Graphics Adapter (CGA card or compatible).

DOS 2.1 or above.

At least one 5 1/4" floppy disk drive. (Either two 5 1/4" floppy drives, or one 5 1/4" floppy disk drive and a hard disk, is recommended).

### Optional Equipment

Standard ASCII character printer (eg. IBM, Epson, Okidata) configured to work with DOS.

Joystick. (Install as "Joystick A". Follow manufacturer's instructions.)

Mouse (Microsoft compatible). (Follow manufacturer's instructions to install.)

### Operating the Program

#### Using one floppy disk drive:

1. Make sure the computer is on and DOS is loaded.
2. Put the Ford Simulator II disk marked "Disk 1 of 2" in disk drive A.
3. At the A> prompt, type Ford and press the ENTER key. The program begins running at this point.
4. The program will prompt you to remove "Disk 1 of 2" and insert "Disk 2 of 2" when it becomes necessary. Depending upon your use of the program, you may again be prompted to swap disks.
5. Leave which ever disk you are using in the drive until you exit the program to DOS.

#### Using two floppy disk drives:

1. Make sure the computer is on and DOS is loaded.
2. Put the Ford Simulator II disk marked "Disk 1 of 2" in disk drive A and the disk marked "Disk 2 of 2" in disk drive B.
3. At the A> prompt, type Ford and press the ENTER key. The program begins running at this point.
4. Leave both disks in the drives until you exit the program to DOS.

#### Using a hard disk:

1. Make sure the computer is on and DOS is loaded.
2. At the C> prompt, type md\ford and press the ENTER key.

- This will create a subdirectory named "Ford".
3. Type `cd\ford` at the `C>` prompt to enter the directory you have just created.
  4. Put the Ford Simulator II disk marked "Disk 1 of 2" in disk drive A, type `copy a:*.*` and press the ENTER key.
  5. When the `C>` prompt appears, remove "Disk 1 of 2" from the drive and insert the disk marked "Disk 2 of 2" in disk drive A. Repeat the procedure in step 4.
  6. When the `C>` prompt appears, remove the disk marked "Disk 2 of 2" from disk drive A. Type `Ford` and press the ENTER key. The program begins running at this point.
  7. From now on, to start the program: type `cd\ford` and press the ENTER key to enter the "Ford" directory, then type `Ford` at the `C>` prompt and press the ENTER key.

## Ford Simulator II PC User Guide

### MAIN MENU

The 1990 Ford Simulator II program consists of five sections. Using the up and down arrow keys, scroll up or down the menu and press ENTER to select.

### DRIVING SIMULATOR

F-1 Provides you with information on driving with the computer and customizing your game (i.e. using the keyboard, mouse, or joystick and related functions).  
F-2 Select the game of your choice from three different driving events.  
F-3 Customize your game by choosing sound, level of difficulty and type of driving.  
F-4 Pressing "F-4" will begin the game.  
See "Quick Key Guide" on package for further driving instructions.

### ELECTRONIC SHOWROOM

After you have selected "Electronic Showroom" from the Main Menu, pressing "F-2" will provide you with a menu of 16 vehicles that appear in the Electronic Showroom. Use the up and down arrow keys to select a vehicle and press ENTER to confirm your choice, which provides you with a picture of the vehicle. Selecting "F-3" will give you a description of the vehicle you have chosen. Continue through all of the vehicles by pressing SPACEBAR. Press "F-2" again to make a new selection. "F-10" will return you to the Main Menu.

### FORD BUYER'S GUIDE

After selecting the "Buyer's Guide" from the Main Menu, pressing the "F-2" key will provide you with names for each model category, giving you an overview of Ford and Lincoln-Mercury vehicles. The "F-3" key will provide you with a menu of cars to choose from; "F-4" will provide you with trucks and vans. Use the up and down arrow keys to choose a vehicle, then press ENTER to confirm your choice. This provides you with a list of "specifications" on that vehicle.

Using the "F-5" key will allow you to choose additional information such as standard features, optional features and packages, as well as compare two vehicles, or prepare a "financial spreadsheet". Pressing "F-7" will allow you to print out the Buyer's Guide information. Continue through all of the sections by pressing SPACEBAR. "ESC" will return you to the Main Menu from anywhere in the Buyer's Guide.

#### FORD INFOCENTER

Pressing the "F-2" key will provide you with an electronic sampler of innovations in Ford Motor Company vehicles. Use the up and down arrow keys to scroll the menu to the desired feature, press ENTER to select. Continue through all of the features by pressing SPACEBAR. "F-10" returns you to the Main Menu.

#### CUSTOMER FEEDBACK

This section will allow you to provide us with your opinions. Complete the on-line questionnaire. Then print out your answers or put them on a sheet of paper, and mail to the address indicated in the program.

#### A Few Technical Notes

If you use RAM-resident ("Terminate and Stay Resident" or TSR) applications and you encounter trouble running the Ford Simulator II program, make sure you remove them from the computer's memory before you start the program. If the RAM-resident applications you are using do not have a remove or unload function, restart the computer to erase them. It is best to boot DOS from a floppy disk in the A drive that doesn't contain your autoexec.bat or config.sys files.

If you have problems with your printer, please consult your printer manual and make sure that your printer is configured as the DOC PRN: device.

#### FORD SIMULATOR II PC QUICK KEY GUIDE

##### MAIN MENU

Use up and down arrow keys to scroll Main Menu

##### DRIVING SIMULATOR

F1 = Help      F2 = Game Selection      F3 = Game Settings  
F4 = Start Game across menu bar  
F10 = Main Menu <- and -> arrows scroll  
                  up and down arrow keys scroll menu selection

KEYBOARD DRIVING - Use up and down arrows to change speed,  
                  <- and -> arrows to steer, A and Z to  
                  shift gears.

MOUSE DRIVING - Use Left mouse button to accelerate, Right  
                  mouse button to brake. A and Z on the

keyboard shift gears.

JOYSTICK DRIVING - Move joystick forward to accelerate, backward to brake, left and right to steer. Press buttons 1 and 2 to shift gears.

#### ELECTRONIC SHOWROOM

F1 = Help    F2 = Vehicle Guide Menu    F3 = Car Selection Menu  
F4 = Truck Selection Menu    F5 = Information Selection Menu  
F7 = Print Buyer's Guide Information  
F10 = Main Menu up and down arrow keys scroll menus  
ENTER selects choice  
SPACEBAR = moves you through screens without returning to menu

#### BUYER'S GUIDE

F1 = Help    F2 = Features Menu    F3 = Vehicle Description  
F10 = Main Menu    up and down arrow keys scroll menus  
ENTER selects choice  
SPACEBAR = moves you through Information without returning to menu

#### INFOCENTER

F1 = Help    F2 = Features Menu    F10 = Main Menu up and down  
arrow keys scroll menus  
SPACEBAR moves you through features without returning to menu  
The "R" key repeats animations

#### CUSTOMER FEEDBACK

F1 = Help    F7 = Printing Your Responses    F10 = Main Menu  
SPACEBAR = Continue

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