* UNREGISTERED COPY *

Vers 2.3

ABC-TALK is a NEW EDUCATIONAL PROGRAM with a real human voice that teaches children how to talk, learn the alphabet, read, spell and work with a computer. ABC-TALK will teach young children to say early words (hi, mama, dada, I love you, drink, please, thank you, up, bye, etc.) and how to interact with a computer. For older children, ABC-TALK will teach them to say and understand the alphabet, how to find letters on the keyboard, how to recognize the letters in words and how to spell words. Also included is the ABC SONG and EASY DRAW for the child's creativity. The voice output will work with any IBM PC compatible and any graphic monitor. This program will give children great encouragement to learn. When a question is answered correctly, ABC-TALK will say positive words (way to go, great, excellent, etc.). The hi-resolution graphics are designed to bring out the child's creativity by using kaleidoscopes and collages (the child will recognize various objects, letters and words hidden in the graphics).

* A TALKING TEACHER with real HUMAN SPEECH.

ABC-TALK

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- \* Refer to ABC-TALK.DOC for a detailed description of this NEW EDUCATIONAL PROGRAM.
- \* SYSTEM REQUIREMENTS: 512K memory, one floppy disk and any graphic monitor (hard drive and EGA/VGA recommended). Optional MOUSE for EASY DRAW.
  - \* Type "RUNME" or "ABC-TALK" to start the program.
  - \* The best way to teach a child, IS TO TALK TO THEM.
  - \* Please register your shareware, by sending \$29.50 to:

CREATIVE EDUCATIONAL SOFTWARE INC. C.E.S. Inc. 3005 Glenmore Ave. Baltimore, MD 21214 (410) 665-0193

MEMBER

CALL toll free 1-800-242-4775 for CREDIT CARD ORDERS.

| * | UNREGISTERED | COPY * | \$29.50 | ABC-TALK.DOC |
|---|--------------|--------|---------|--------------|
|   |              |        |         |              |

∥ Member ∥

\* ABC-TALK \*

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VERSION 2.3

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CREATIVE EDUCATIONAL SOFTWARE Inc. (410) 665-0193

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## I. Introduction

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The object of ABC-TALK is to TALK TO YOUR CHILD, to help them learn how to talk, read, learn the alphabet, spell and interact with a computer. For children ages 1-3 ABC-TALK will teach your child to say the EARLY WORDS (HI, BYE, MAMA, DADA, PLEASE, THANK YOU DRINK, etc.) and how to interact with a computer. For children ages 3-5 ABC-TALK will teach them to say and understand the alphabet, how to recognize letters in words and how to use the keyboard. For children age 5-7 ABC-TALK will teach them how to spell basic words. Also included in this package is the ABC SONG and EASY DRAW for your child's

CREATIVITY. Your child will love the stunning graphics in this package.

If you find this educational program to be beneficial to your child, Please register your shareware. When you register, you will receive the

latest version of ABC-TALK with NEW FEATURES, PLUS a FREE second program.

To register, send \$29.50 to C.E.S. Inc.

#### Page 2

ABC-TALK was designed to be an INTERACTIVE and CREATIVE. This is not a standard type of educational program. This program was created with the concept of having the computer TALK TO YOUR CHILD to teach him/her the basics of talking, learn the alphabet, spelling and how to use a computer. This program will work with any IBM-PC compatible

use a computer. This program will work with any IBM-PC compatible computer and any type of graphic system (with EGA/VGA graphic being the best mode of operation).

II. Files on this Disks

Below is a list of the files that should be on this distribution disk:

README.DOC A introduction document to ABC-TALK.

RUNME.BAT RUN THIS, for the first time user of this package.

- ABC-TALK.EXE This is the main program file. This file should be executed to run the program.
- ABC-TALK.DOC This document file. To print this document type: "print abc-talk.doc" from D.O.S..
- WORDS1.LIB A library of words used by ABC-TALK for spelling.
- ALPHABET.SLB This is a sound library files used by ABC-TALK.
- BANGER.SLB This is a sound library files used by ABC-TALK.
- ABCSONG.SLB This is a sound library files used by ABC-TALK.
- ORDER.FRM Order form for ABC-TALK.
- PRINTDOC.BAT This will print all of the document files.

#### Page 3

III. How to INSTALL/RUN ABC-TALK

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We recommend that you INSTALL this package on your HARD DRIVE.

SYSTEM REQUIREMENTS: 512K of memory any graphic monitor (EGA/VGA recommended). optional mouse for easy draw

If you have a FLOPPY based system, insert the disk into the A drive, then log onto the A drive, by typing in:

A:

Then to start the program, type in :

ABC-TALK

\* If you have a HARD DRIVE system, insert the disk into your A drive, then make a subdirector on your hard drive, by typing in:

C: MD\ ABC-TALK

Then log onto the ABC-TALK subdirector, by typing in:

CD\ ABC-TALK

Then copy all the files on this disk to the subdirector on your hard drive, by typing in:

COPY A:\*.\*

Then to start the program, type in :

ABC-TALK

#### Page 4

IV. ERRORS/PROBLEMS

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REMOVE ALL TSR PROGRAMS AND HAVE 512K OF FREE MEMORY AVAILABLE BEFORE RUNNING THIS PROGRAM.

If the speech output is not loud enough, this is usually caused by a inexpensive PC that has a ceramic speaker built on to the mother board

or the speaker is placed in a bad location in your system unit. There

is no cure for this problem (your PC is not 100% IBM compatible).

If the sound output is distorted or muffled or slow, this usually reflects that the speaker is placed in a bad location in your system, or a TSR (Terminate and Stay Resident) program is running.

Remove all TSR programs before running ABC-Talk.

If you receive a BGI graphics error, this usually reflects that a graphics card was not detected in your system. This product supports CGA, EGA,VGA, HERC, MDA and SVGA graphic systems. Try using your graphics setup program to select one of the above graphic systems.

If you have a problem with the keyboard this maybe caused by not having enough memory in your system (512K needed) or the file size in your config.sys file is to small. Try increasing your file size.

If you have any problems other then the ones listed above, please call us or send us a letter, with the error information. This will enable us to correct the error(s). THANKS.....

V. How to use ABC-TALK

General

The ESCAPE (Esc) key is usually located on the upper left corner of the keyboard. Press Esc to EXIT any of the menu programs or to EXIT TO DOS. ABC-TALK will verify if you would like to exit, answer Y for YES, N for NO to the verify question. This verify procedure will protect against pressing the Esc key accidentally during menu programs A, C, D and to exit to DOS.

A- Keyboard Banger

\_\_\_\_\_

Keyboard Banger is designed for children 1 to 4 years old. This program will teach your child how to recognize and say early words (Hi, Bye, Dada, Mama, I Love You, Thank you, Please, Hug, Up,

Drink,

Ball, Nose, A, ABCD, Happy, Good, Great). This program will also teach your child how to interact with the computer. When your child presses a key on the keyboard ABC Talk will say and spell a word. During the time your child is not Pressing the keys, ABC Talk will draw collages, Kaleidoscopes and other graphic patterns. After your child starts using the keyboard banger, they will start to recognize

various letters, words and objects hidden in the graphics.

We recommend that when your child starts using this package for the first time, that you should remove all objects (phone, paper, keyboard

templets, etc.) away from the system (at this young age your child attention span will be limited to a few minutes). You should run this package a few times each week and at the end of a few weeks

you

start to see progress. Work with your child during this program repeat each word said and point to the object on the screen. Example when the computer says nose point to your nose.

B- ABC Song

\_\_\_\_\_

The ABC song is designed for all ages. This is very entertaining and amusing for the young child. This song is sung by a young child. After a few times running the ABC song for your child encourage them to sing along and follow the balloon letters while singing.

C- Say The ALPHABET

Say the alphabet is designed for children 2 to 5 years old. This will teach your child how to recognize and say the letters of the alphabet. You should work with your child and help them with each letter of the alphabet. Example: When ABC-TALK says "A" you should say "A" and point to the letter. When you get past the letter "Z" a wild graphic screen will entertain your child. After your child

starts to say and recognize the letters of the alphabet, try turning the sound

off and rerunning this program. This will make it a little harder.

D- Press The Letter Game

Press the letter game is designed for children 2 to 6 years old. This

will teach your child how to associate keyboard letters with the alphabet. Your should just sit your child down in front of the keyboard and let them press any letters that they desire. Encourage your child to try to say the letter before ABC-TALK says the letter.

After you child starts to say and recognize the letters on the keyboard, try turning the sound off and rerunning this program.

This

will make it a little harder.

### E- Find The Letter Game

Find the letter game is designed for children 3 to 7 years old. this will teach your child how to use the keyboard to find letters on the screen. When your child finds the correct letter ABC-Talk will say encouraging words (Way to Go, Great, Super Doper, alright, etc.). When your child answers are incorrect ABC-Talk will say almost, try again, oops, etc.. The correct letters will appear at the top of the screen and the incorrect letters will appear at the bottom of the screen. Work with your child on the letters they are having problems with. When your child answers fifty letters correctly a wild graphic screen will entertain them. After you child starts to find all the letters of the alphabet, try turning the sound off and rerunning this program. This will make it a little harder.

F- See and Say the Word \_\_\_\_\_

See and Say the Word is designed for children 4 to 7 years old. This program will teach your child how to recognize words and associate the letters in the words. When a word appears on the screen, ABC Talk will say the word, spell each letter of the word and say the word again. After a key is pressed ABC Talk will use the word to create а kaleidoscope. Before your child learns how to spell, they will need to associate the letters that make up the words. After you child starts to say and recognize the words, try turning the sound off and rerunning this program. This will make it a little harder. G- Spell the Word Game Spell the Word Game is designed for children 5 to 8 years old. This

program will teach your child how to spell. ABC Talk will ask your child to spell a word and display the number of letters in the word. Your child should then enter the spelling of the word. ABC Talk will start with two and three letter words and then advance to five and six letter words. When your child spells a word correctly ABC talk will say encouraging words and display a fancy collage. After all the words are spelled correctly ABC Talk will display a wild graphics screen. If your child answers are incorrect for three tries ABC talk will tell them what the correct letter is. If your child has problems spelling these words then you should go to F- See and Say the Word. After you child starts to spell the words correctly, try turning the sound off and rerunning this program. This will make it like a hangman type program.

\* MORE WORDS ARE AVAILABLE WHEN YOU REGISTER \*

#### Page 8

H- Easy Draw

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Easy Draw is designed for children of all ages. A mouse is required to use Easy Draw. This program is a simple drawing program that will allow the young child to scribble on the screen. After your child has used this program a few times try and see if they can

fill

the screen with various colors.

With older children, let their imagination go and see what they create. Ask them to draw a house, a tree, letters, or members of your family. The left mouse button is used to draw, the right mouse button is used to change the colors, if you press both buttons at the same time the background color will change. Change the drawing color to the background color to erase sections of the screen. To erase the entire screen press the E key. If you have a CGA, MDA, or HERC graphics system, then you will only have 2 colors (black and white) and you will have to press the right mouse button several times to change the color, and you can not change the background color. If the mouse operates too fast for your child to use, try reducing the speed of your mouse. Refer to your mouse manual for more information on how to reduce the speed of your mouse. I- ADULT CONTROL ------Press S to turn the voice and sound ON or OFF. This is a handy feature, when your child masters saying the alphabet you can turn the voice/sound off to make it a little harder. Use this for C-say the alphabet, E-find the letter and F-see and say the word. Press F to change the font type to FANCY or CURSIVE. When your child enters the second grade they will start to teach them the CURSIVE style. Use this feature to reteach your child the cursive style of reading and writing. (only available on registered version). Press K to turn the kaleidoscope ON or OFF. Use this to drill your child for menu item C-say the alphabet, Fsee and say the word and G-spell the word game.

More control features are available when you register your shareware.

VI. Other Speech Products

When you register your software we will send you a updated list of other products for multimedia, business, educational and personal use.

NUMBERS and COUNTING

123-TALK is designed for children 2-8 years old. This program will teach your child how to say numbers, recognize numbers on the keyboard, and remember their phone number. After you child learns basic numbers, 123-TALK will teach your child how to count balloons, addition and subtraction. Also includes in this package is easy draw II and the 123 song. This is one of our best selling packages. (For only \$ 25.00)

OTHER PRODUCTS WITH TALKING TEACHER under development.

COLORS and SHAPES - Designed for children 1-7 years old. Cost only \$19.50 ADDITION and SUBTRACTION - Designed for children 4-9 years old. Cost only \$24.50 MULTIPLICATION and DIVISION - Designed for children 7-11 years old. Cost only \$24.50 WORD GAMES GRADE 1-3 - Designed for children 6-9 years old. Cost only \$29.50 WORD GAMES GRADE 4-6 - Designed for children 9-12 years old. Cost only \$29.50 EARLY SPANISH - Designed for children 4-12 years old. Cost only \$29.50

PC-TALK (THE VOICE LIBRARY)

The VOICE LIBRARY is a NEW product for business and personal applications. The library consist of words and phrases the can be used in all sorts of possibilities. There is no special hardware

need to run the VOICE LIBRARY (works thru the PC speaker). The voice commands can be put in any batch file (\*.bat) and added to your programs/menus. This package is very easy to use, you simply need

to

type PC-TALK at the dos prompt, followed by the words you would like to say

example: to say happy birthday, type in: PC-TALK happy birthday

Also included in this package is a PCX display program that can be used to display pcx pictures. This will give you a TALKING SLIDE SHOW capability. (This package contains over 1,000,000 bytes of SPEECH, MUSIC and SOUND EFFECTS (3 disk) for only \$29.50)

# SW-TALK (THE VOICE LIBRARY for programmers)

The VOICE LIBRARY is a NEW product for SHAREWARE AUTHORS/PROGRAMMERS. The library consist of over 100 words that can be used to give your programs a more professional touch and help increase your registrations. Excellent voice quality That works thru the PC speaker. The voice commands can be added to any batch file (\*.bat) and/or added to your programs (shell command). This package is very easy to use, you simply need to type SW-TALK at the dos prompt, followed by the words you would like to say. example: to say PLEASE REGISTER YOUR SHAREWARE, type in: "SW-TALK REGISTER"). Also included in this package is a PCX display program that can be used to display pcx pictures. This will allow you to design a fancy intro.

screen for your programs. (Cost only \$ 25.00)

SHOW TALK (THE SHOW STOPPER)

Did you ever see the candid camera show where there is a guy hiding in the mail box talking to people as they walk by - well that is

what

this product is. It is intended to be used to attract people to the computer (your show booth or retail store), IT'S A REAL HEAD TURNER.

This program will draw fancy collages and about every 30 seconds it will say catch phrases (in real human speech), to try and catch the persons attention. Some of the phrases are:

HELLO - IS THERE ANYONE OUT THERE, HEY THERE GOOD LOOKING (FEMALE VOICE), HEY YOU OVER THERE, COME ON OVER HERE, PLEASE GET ME OUT OF HERE, TRY PRESSING A KEY

and many more. When the person presses a keyboard key, SHOW TALK will

say a joke or sing a song or play name that tune. This is a great CUSTOMER CATCHER for your next show. You can also use this in a

retail

store or to play jokes on your friends. (Cost only \$ 15.00)

GOTCHA !!

\_\_\_\_\_

GOTCHA is a NEW ARCADE ACTION/STRATEGY GRAPHIC GAME. This game is CHALLENGING, very ADDICTIVE and lots of FUN. GOTCHA has high speed Nintendo style graphics, arcade sound effects and voice output,

multiple skill levels and VGA graphic support. The object of the game

is to move your sphere on the playing grid in such a way that you outlast and/or entrap the computer's sphere. The computer uses ARTIFICIAL INTELLIGENCE based decision making to move it's sphere. There are four rounds in this version, each round is more difficult to beat and use different tactics to entrap your sphere. When you complete all four rounds, a wild graphic screen will entertain you. We feel this game is a new and exciting interactive graphic game. First there was PAC-MAN, then there was TETRIS, now there is GOTCHA

!!.

(For only \$14.50) Available in 1993

JOKE TALK

\_\_\_\_\_

JOKE TALK is a new type of HUMOR program with real human speech that will say several jokes, play NAME THAT TUNE, VOICE IMPERSONATIONS, ADULT jokes and much more. Some of the nifty funnies are : computer jokes, phone rings, greetings, on-liners and the CANDID CAMERA SHOW.

This product will give you hours of entertainment and is has the capability to copy jokes to other computers. This wiil allow you to play practical jokes on your family and friends. (only \$29.50)

VII. Shareware Distribution

Shareware is a growing concept for now and the future. This gives YOU the chance to freely obtain and try out this software to see if it fits your needs or provides you child with entertainment. Shareware means that you try it, and if you like it, you should BUY it....

If you continue to use this Shareware program, after trying it out,

you are expected to register your copy with C.E.S. Inc. and pay the registration fee. What you get in return will be the latest version

of this program , PLUS A FREE second program.

Please support the Shareware concept. This will enable us to continue to support our software and create new and exciting educational programs. Considering the price of a comparable commercial software

package, it's obvious that Shareware is a good deal for everyone.

There are real advantages to the Shareware system. You get to try out software to make sure it's compatible with your system and that it fits your needs before you "buy" it. C.E.S. Inc. saves the expense of advertising, packaging and distribution and passes the savings on to you. Plus, We are much more accessible than commercial software sources, so your questions and suggestions are much more likely to be responded to.

Copyright laws apply to both Shareware and commercial software, and the copyright holder retains all rights, with a few specific exceptions as stated below. Shareware authors are accomplished programmers, just like commercial authors, and the programs are of comparable quality. (In both cases, there are good programs and bad ones!) The main difference is in the method of distribution. Shareware is a distribution method, not a type of software. You

should find software that suits your needs and pocketbook, whether it's commercial or Shareware. The Shareware system makes finding software easier, because you can try before you buy. Shareware has the ultimate money-back guarantee- if you don't use the product, you don't pay
for it.

Shareware Dealers

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If you are a Shareware dealer and plan on adding this program to your library, please send us a letter so we can add you company to our database. This will allow us to send you any updates to this program and all future Shareware programs that we develop.

DISCLAIMER OF WARRANTY

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INDIRECT, CONSEQUENTIAL, OR INCIDENTAL DAMAGES ARISING OUT OF THE USE

OR INABILITY TO USE SUCH SOFTWARE . THIS DISCLAIMER SHALL BE GOVERNED

BY THE LAWS OF MARYLAND.

Distribution restriction

The files and programs on this disk may not modified or deleted. Please do not arc or zip these files.

Disk vendors, those who sell Shareware for a profit shall not charge more then 10.00 per disk.

The programs cannot be sold as part of some other package, without written permission from C.E.S. Inc..

The distribution disk cannot contain any other programs. If you plan on adding this program to a CD-ROM package, please write us for approval.

When distributed via a modem link all files must be transferred in a archive format. We recommend that you use ZIP or ARC format when you would like to transfer this program over a telecommunication

link.

VIII. Ordering Information

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To order the new version of ABC-TALK plus a free second program:

- \* Send \$29.50 U.S. dollars (free shipping in USA, \$2.50 shipping for foreign orders). \* Make your check or money order payable to C.E.S. Inc..
- \* Send payment to the address below.

C.E.S. Inc. 3005 Glenmore Ave. Baltimore, MD 21214

- \* VISA, MASTER CARD or AMERICAN EXPRESS credit card orders:
- \* CALL toll free 1-800-242-4775 (\$4 shipping charge for credit card orders).

If you have any comments or suggestions, please send us a letter or reach us on CompuServe [70461,3520] or CALL at (410) 665-0193.

THANK YOU FOR YOUR SUPPORT